

# Pointer Analysis in the Presence of Dynamic Class Loading

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# Pointer analysis motivation

## Code

```
a = new C(); // G  
b = new C(); // H  
a = b;  
a.f = b;
```

***What does it do?***

***What is it good for?***

## Points-to sets

```
pointsTo(a) == {G,H}  
pointsTo(b) == {H}  
pointsTo(G.f) == {H}  
pointsTo(H.f) == {H}
```

## Clients

### Tools

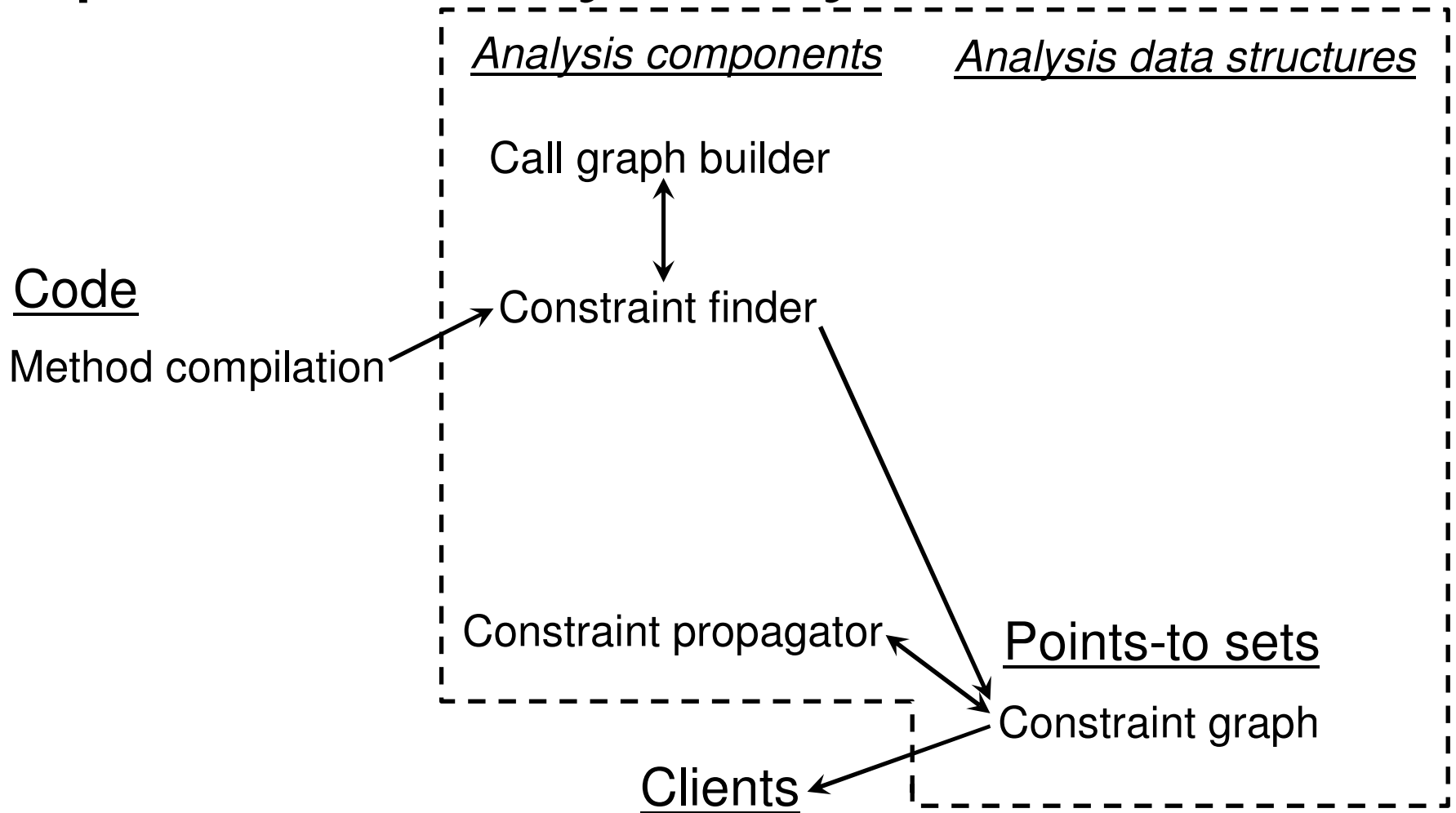
- Code browsing
- Code transformations
- Error detection

### Optimizations

- Devirtualization
- Load elimination
- Parallelization

Connectivity-based garbage collection

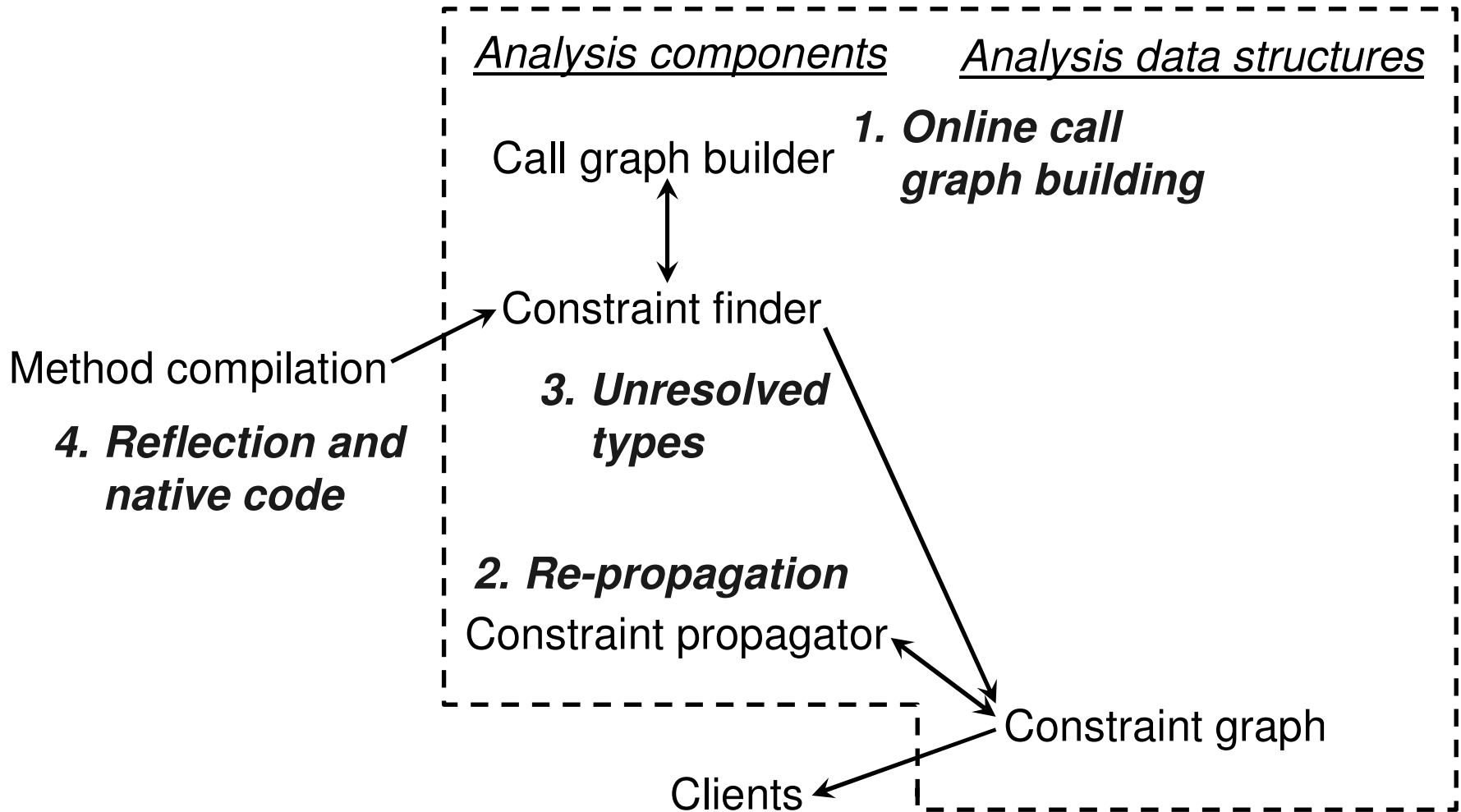
# Static flow- and context-insensitive pointer analysis by Andersen



# Static analysis can not deal with all of Java

- Class loading may be implicitly triggered by any ...
    - Constructor call
    - Static field access
    - Static method call
  - Classes may come from the web or be generated on the fly
- *Pretending a “static world” fails for most real-world applications***

# Java challenges



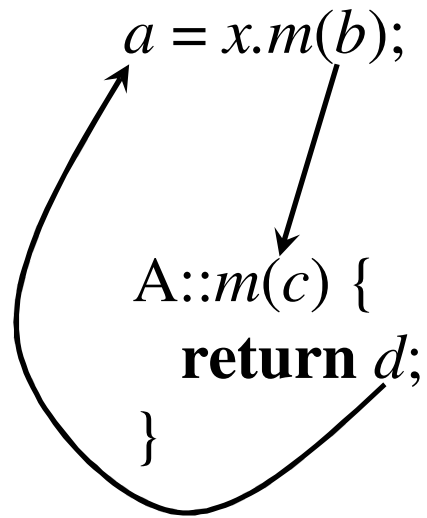
# 1. Online call graph building

caller

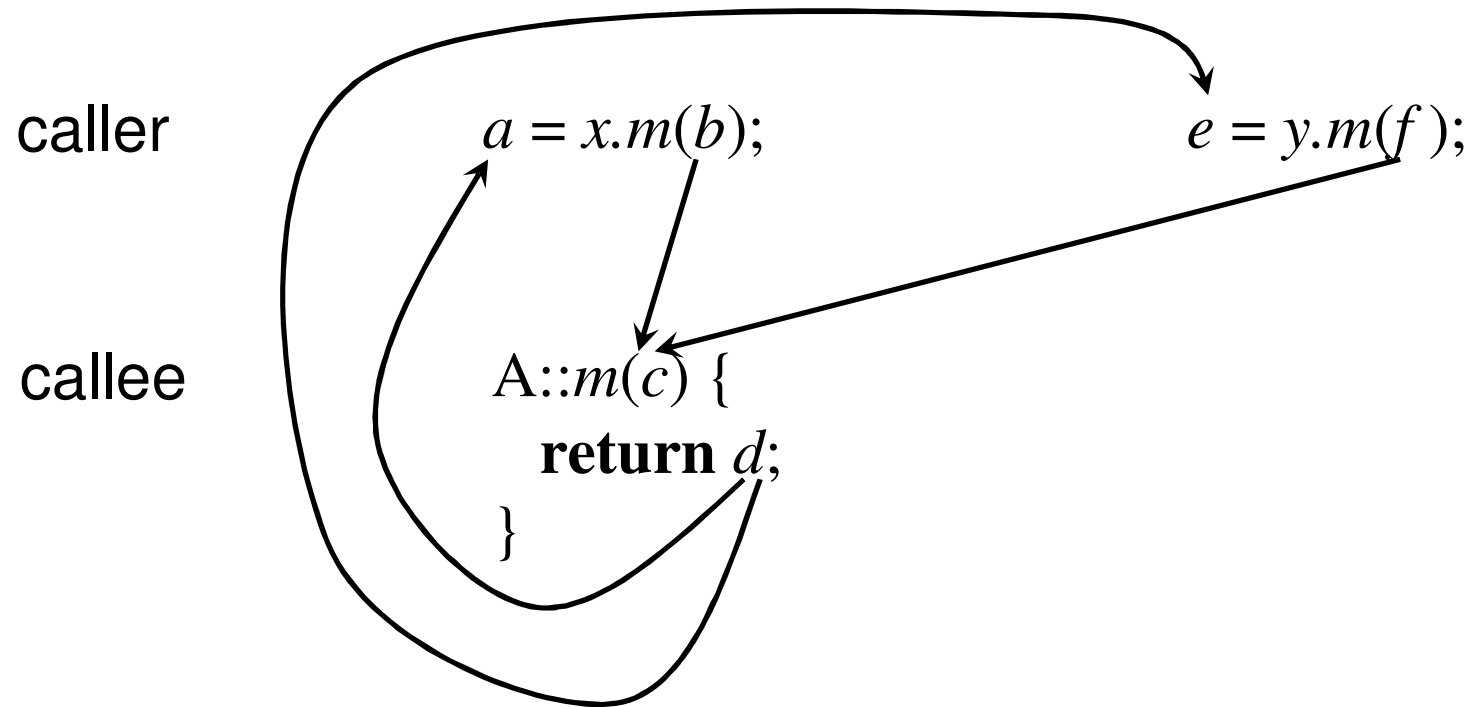
$a = x.m(b);$

callee

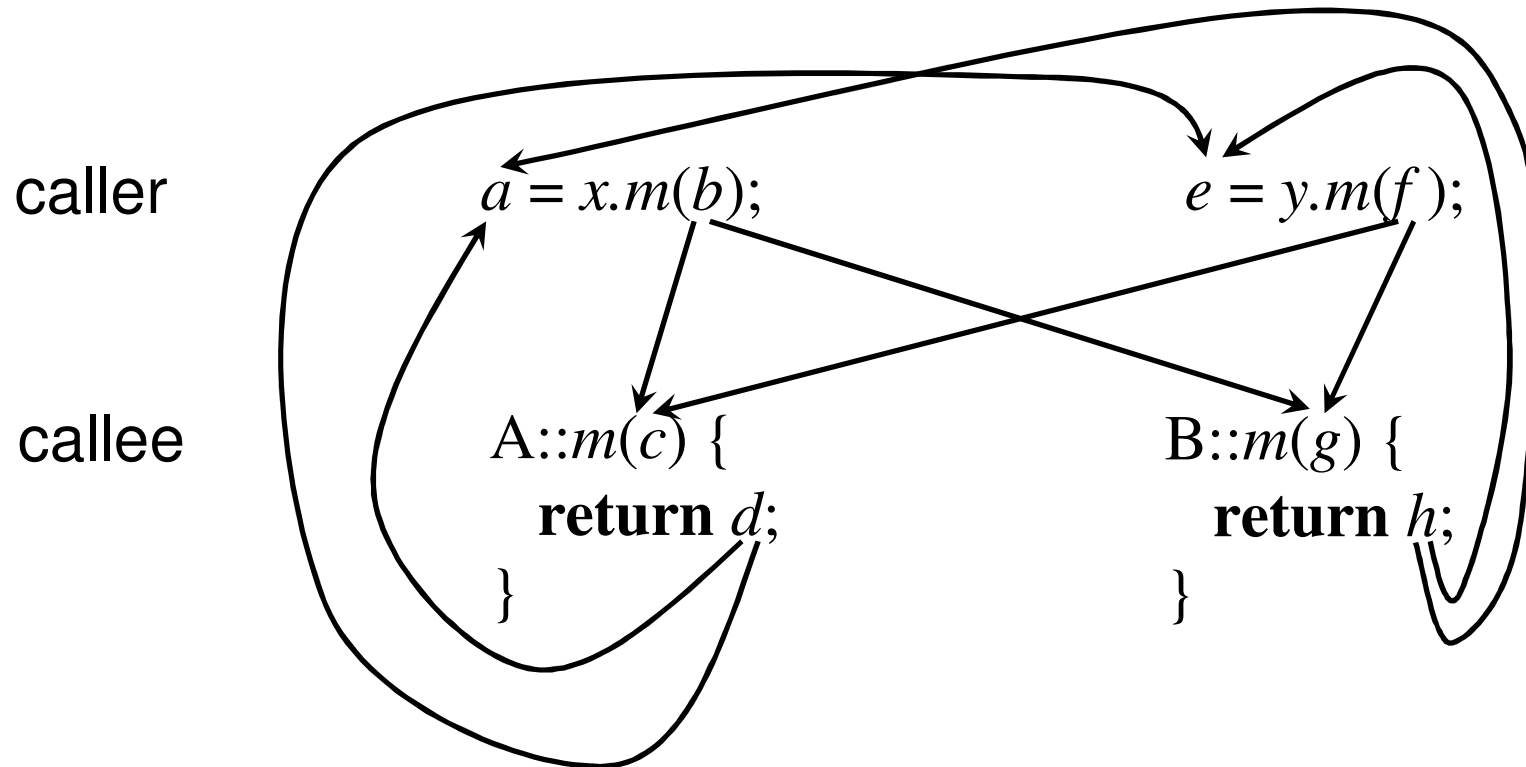
$A::m(c) \{$   
**return  $d$ ;**  
 $\}$



# 1. Online call graph building

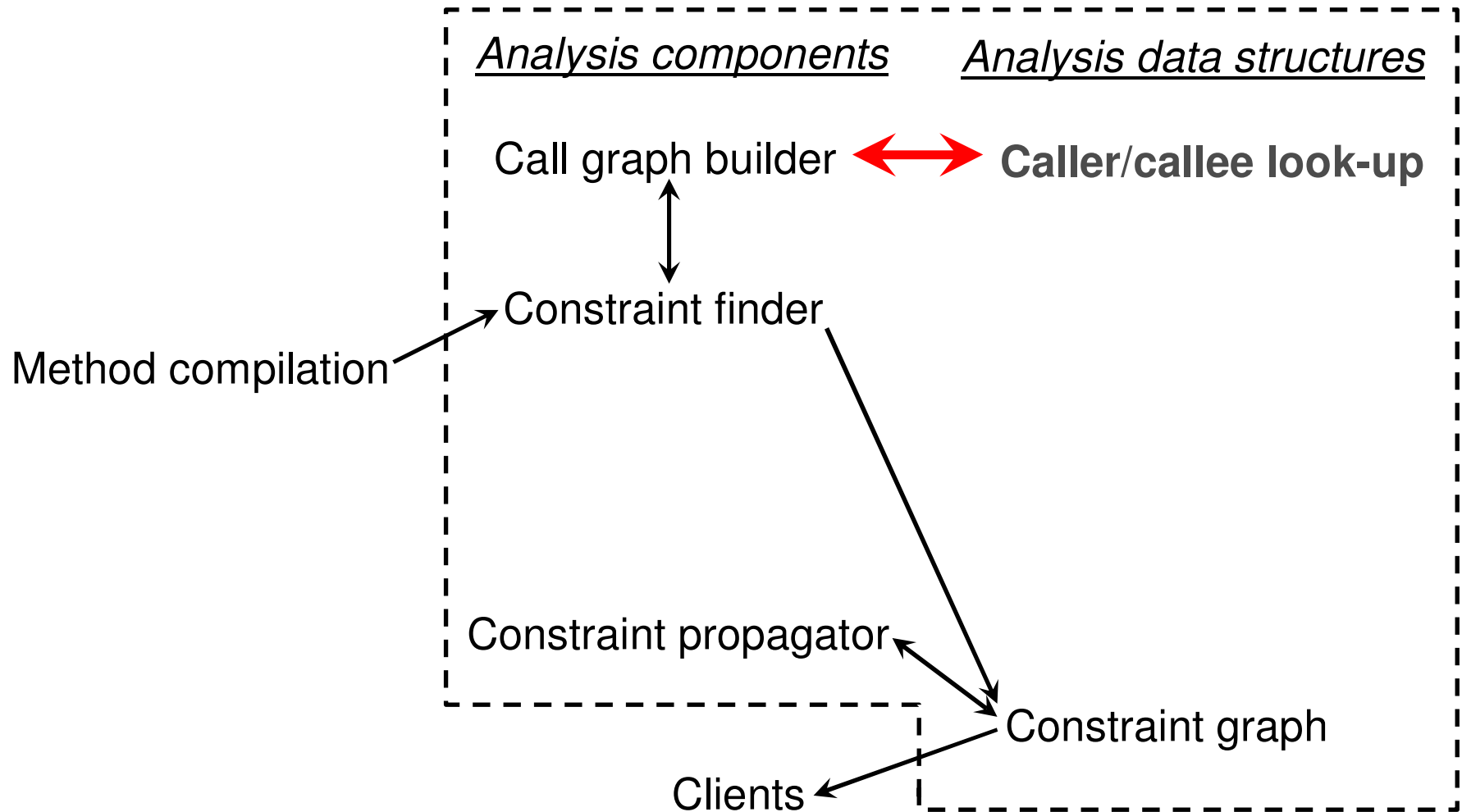


# 1. Online call graph building

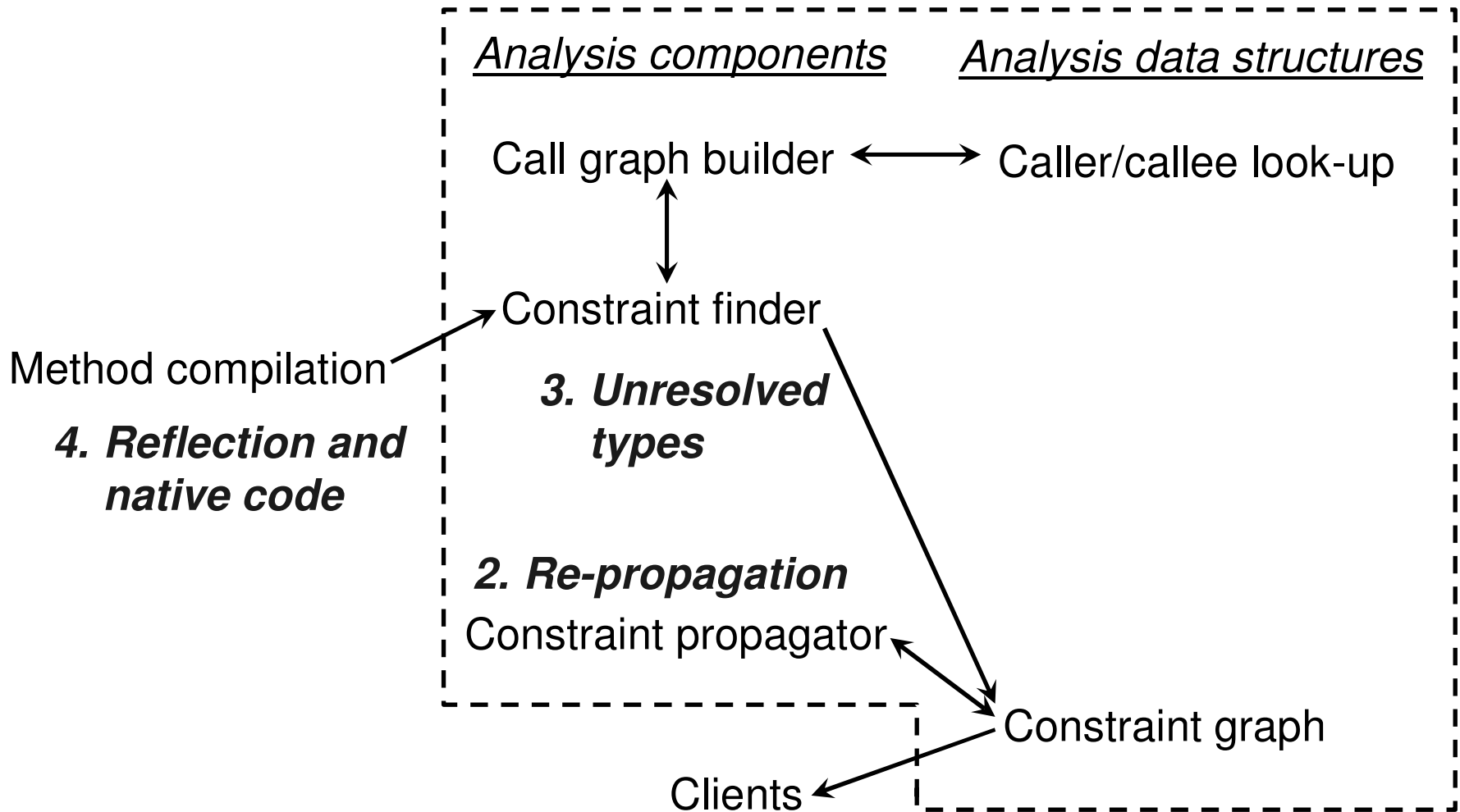




# Architecture for online call graph building



# Java challenges



## 2. Focused re-propagation

### Code

*a* = **new** C( ); // *G*

*b* = **new** C( ); // *H*

*a.f* = *b*;

*a* = *b*;

### Points-to sets

*pointsTo*(*a*) == {*G*}

*pointsTo*(*b*) == {*H*}

*pointsTo*(*G.f*) == {*H*}

*pointsTo*(*H.f*) == { }

## 2. Focused re-propagation

### Code

*a* = **new** C( ); // *G*

*b* = **new** C( ); // *H*

*a.f* = *b*;

*a* = *b*;

### Points-to sets

*pointsTo*(*a*) == {*G*,*H*}

*pointsTo*(*b*) == {*H*}

*pointsTo*(*G.f*) == {*H*}

*pointsTo*(*H.f*) == { }

## 2. Focused re-propagation

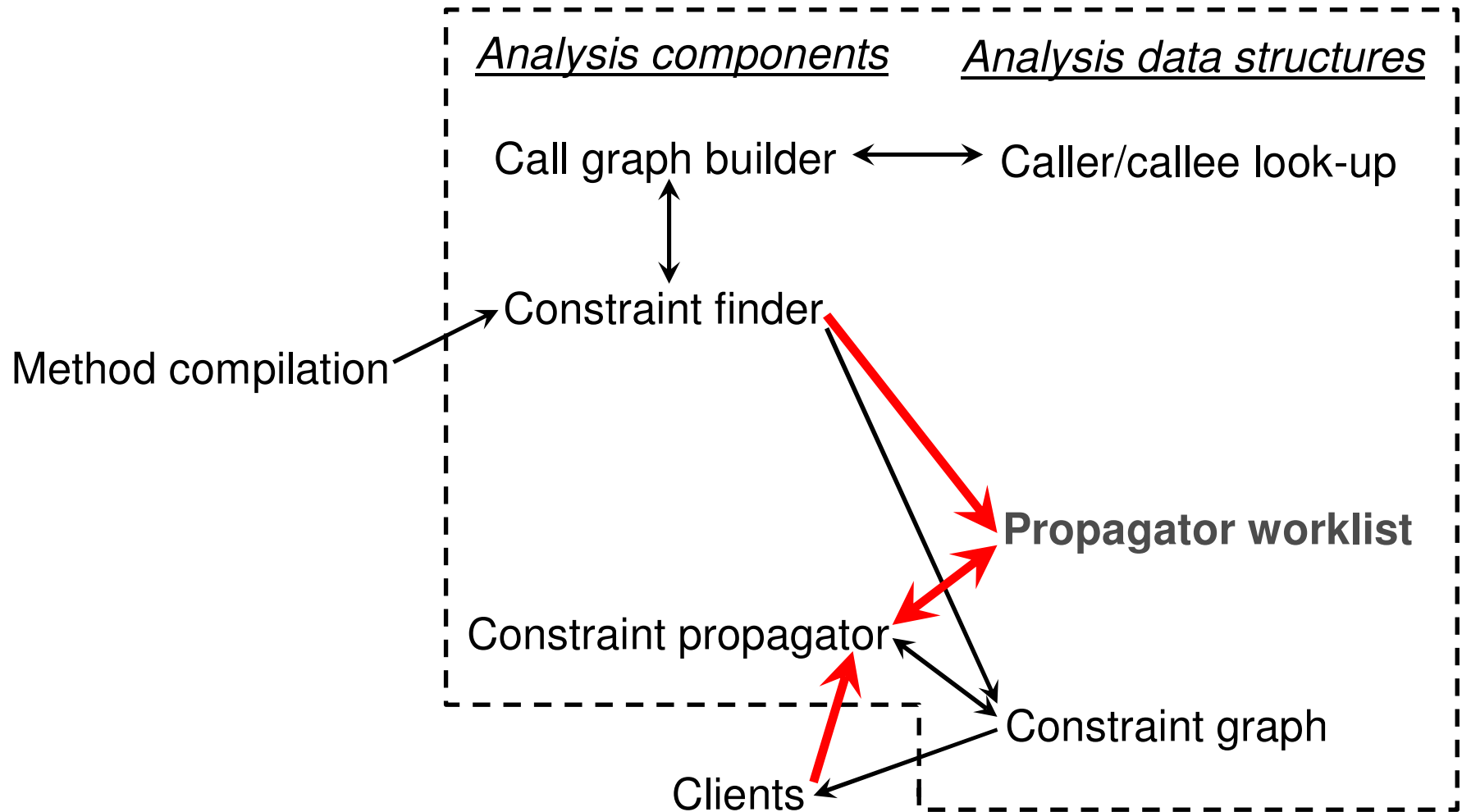
### Code

```
a = new C( ); // G  
b = new C( ); // H  
a.f = b;  
  
a = b;
```

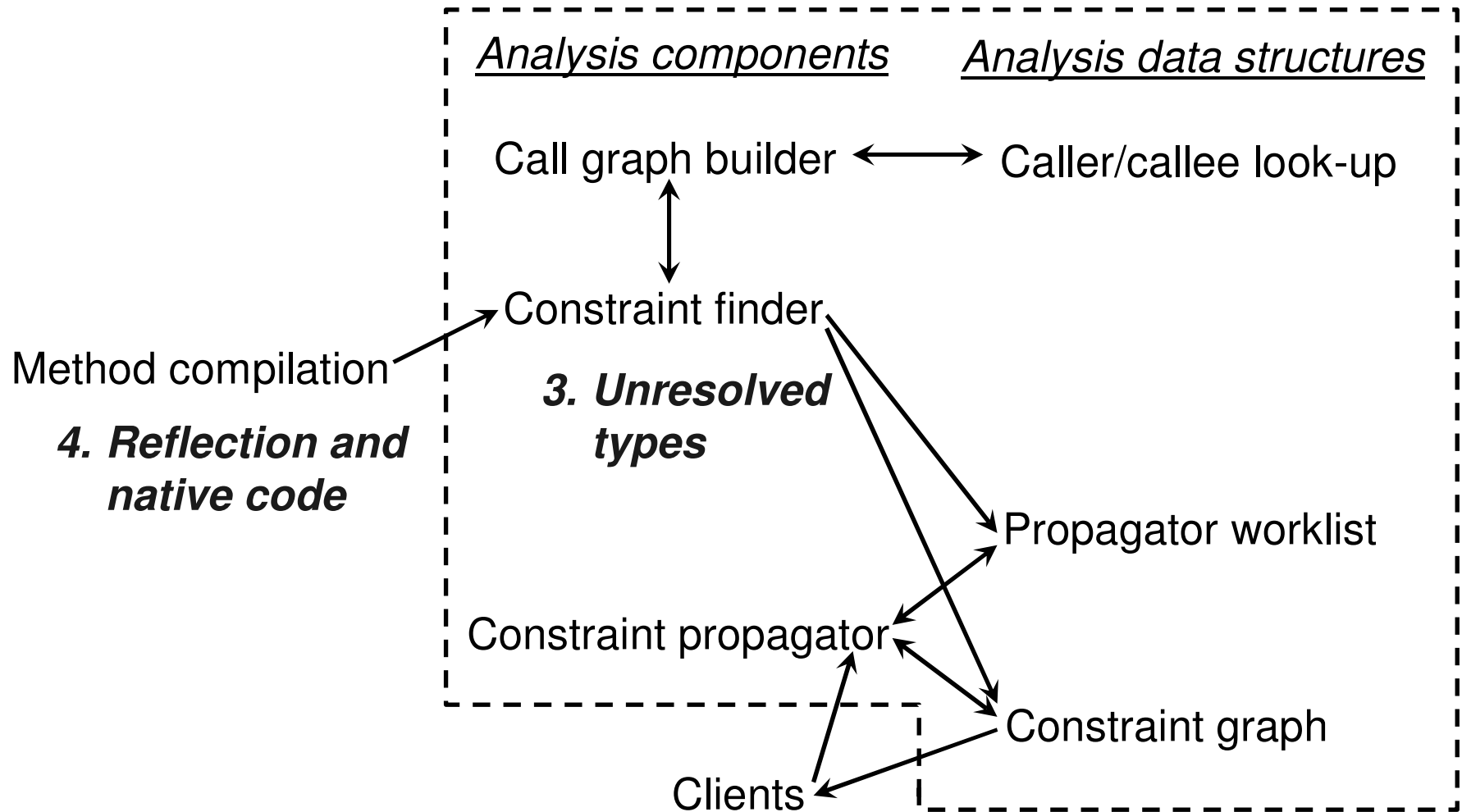
### Points-to sets

```
pointsTo(a) == {G,H}  
pointsTo(b) == {H}  
pointsTo(G.f) == {H}  
pointsTo(H.f) == {H}
```

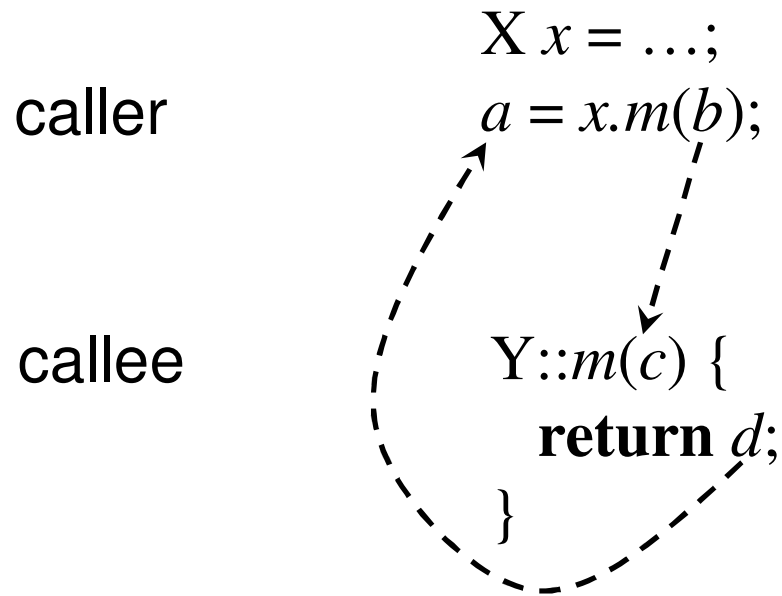
# Architecture for focused re-propagation



# Java challenges



# 3. Unresolved types



?

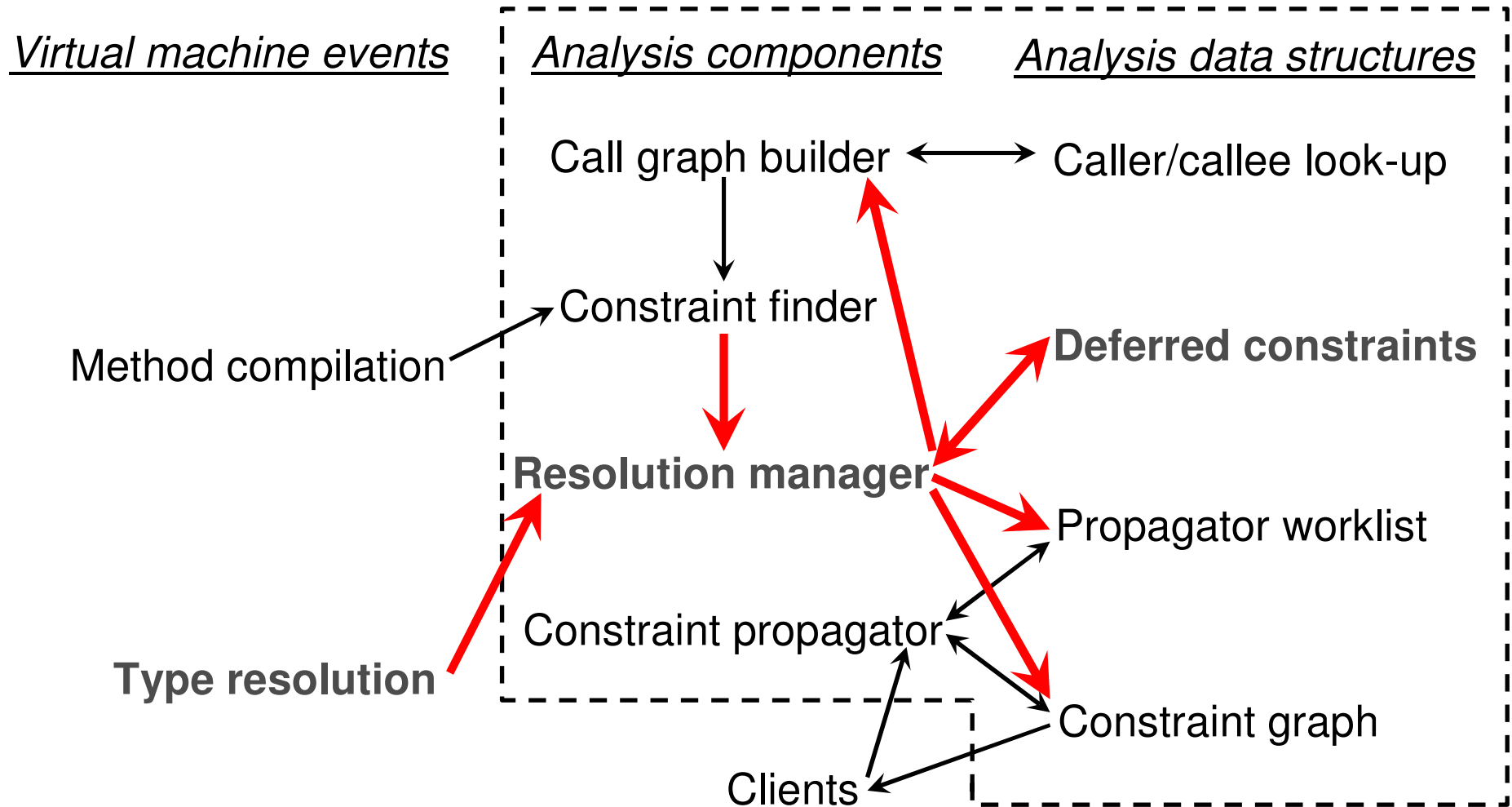
Can X have a subclass that inherits *m* from Y?

!

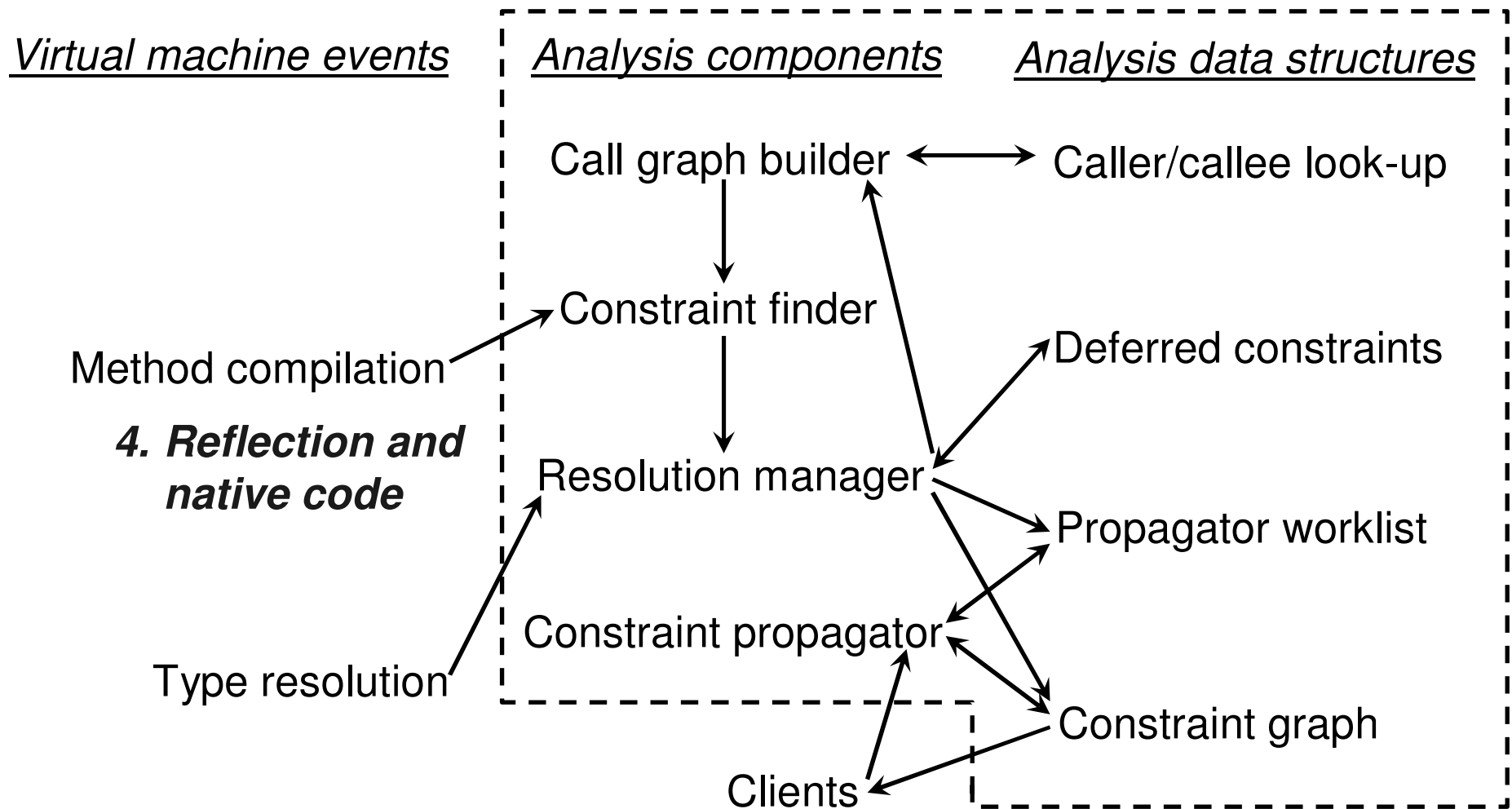
Cannot tell before X is resolved!



# Architecture for managing unresolved types



# Java challenges



# 4. Reflection and native code

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## Reflection

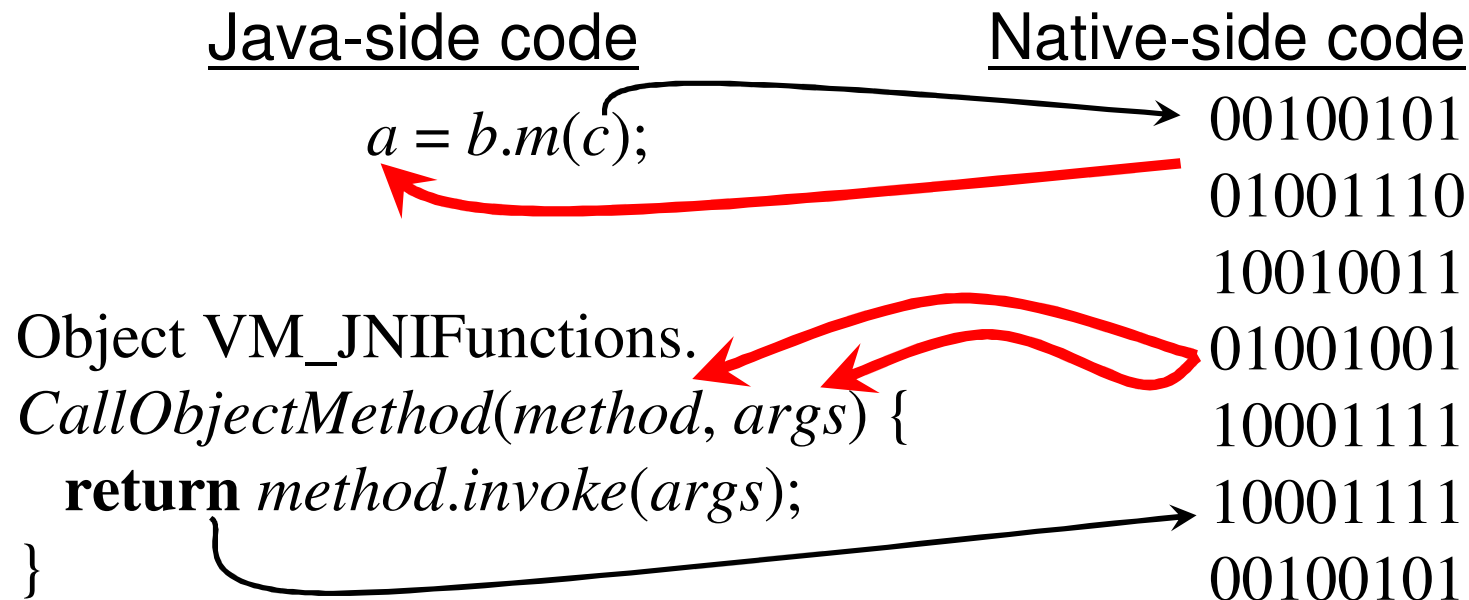
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```
Field f = B.class.getField("...");  
B b = ...;  
f.set(b,v);
```

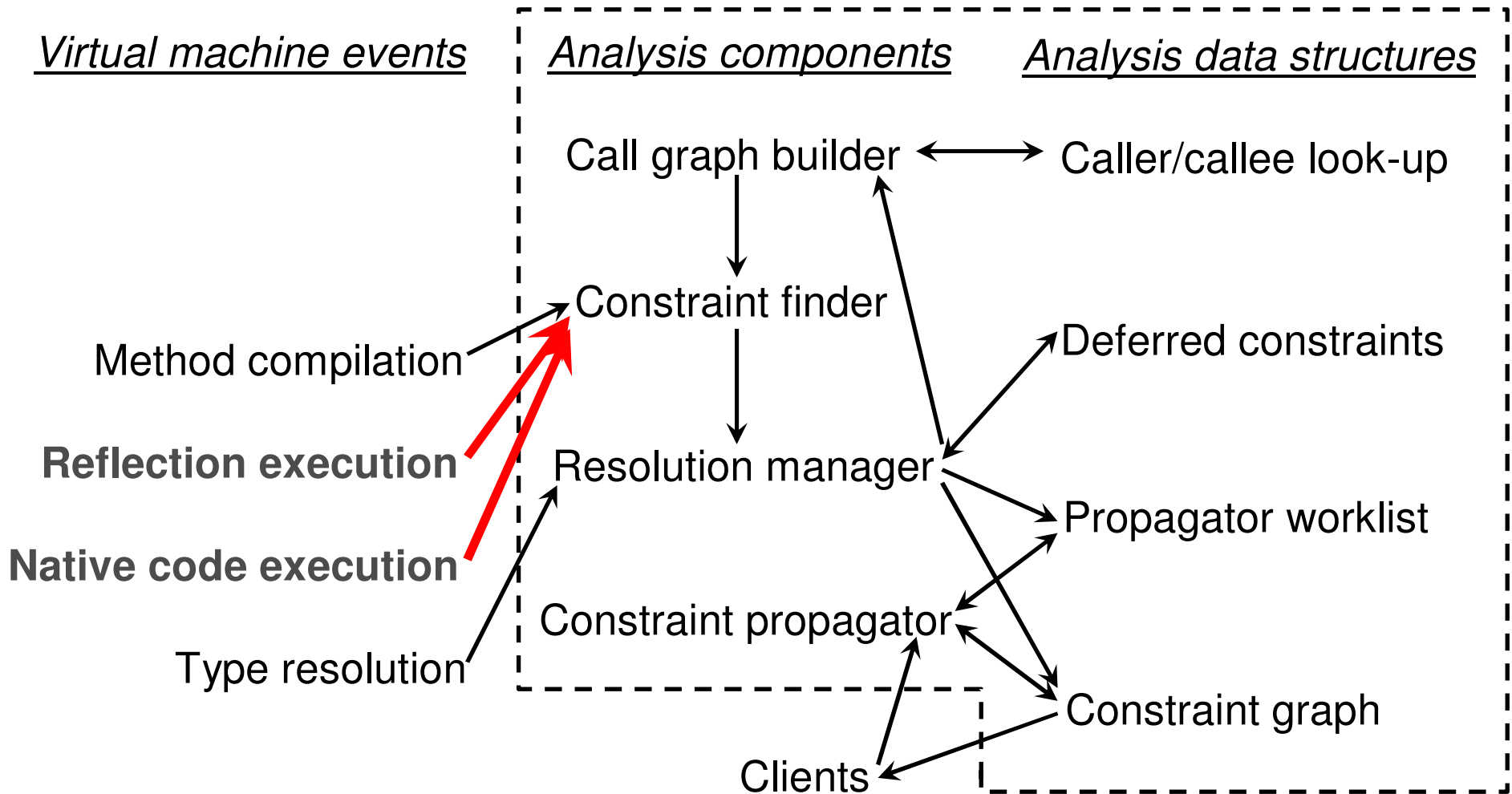
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## Native code

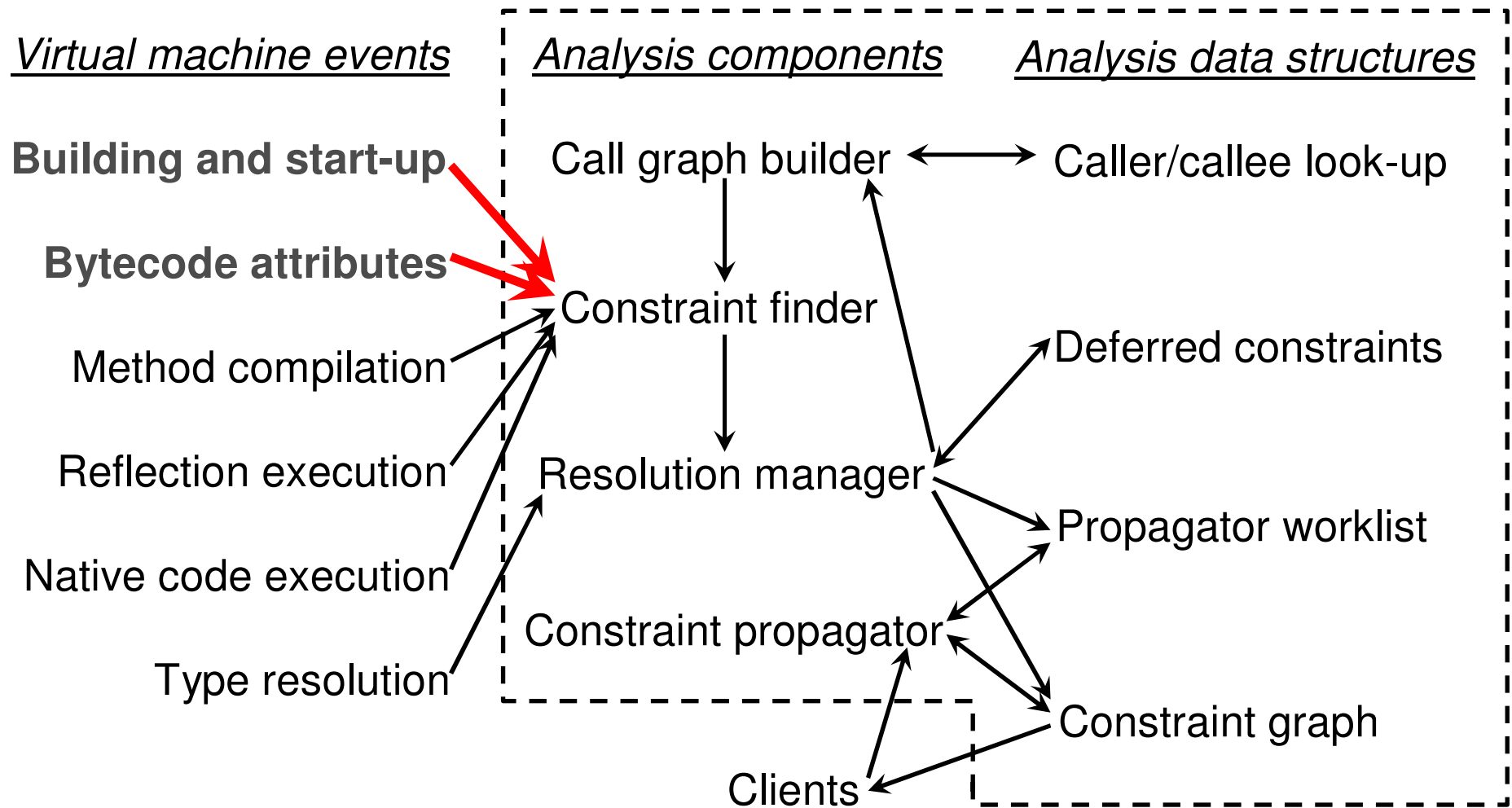
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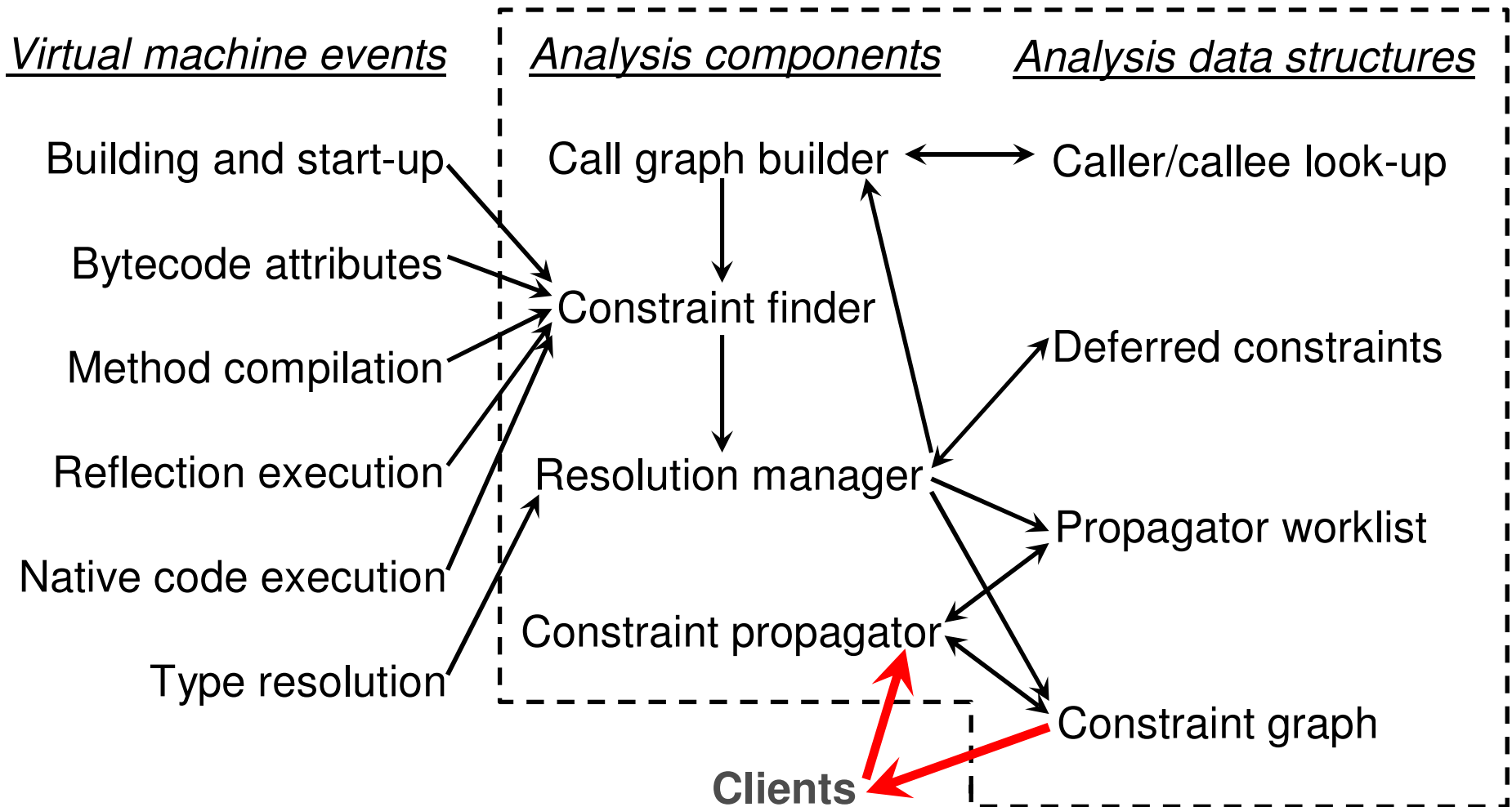
# Architecture for dealing with reflection and native code



# Other events leading to constraints



# Clients using our pointer analysis



# Dealing with invalidated results

Many techniques from prior work

- Guard optimized code (extant analysis)
- Pre-existence based inlining
- On-stack replacement
- and more

Connectivity-based garbage collection

- Trigger propagator only before collection
- Merge partitions if necessary

# Evaluation methodology

## Java virtual machine

- Jikes RVM from IBM, is itself written in Java

## Benchmarks

- SPECjvm98 suite, xalan, hsql

## Results not comparable to static analysis

- Analyze more code:  
Jikes RVM adds a lot of Java code
- Analyze less code:  
Not all application classes get loaded



# Propagation cost

	Eager			At GC			At End
	Count	Avg.	Total	Count	Avg.	Total	Total
hsqldb	391	10.1s	1h06m	6	1m17s	7m40s	7m07s
jess	734	16.8s	3h26m	3	1m58s	5m53s	3m02s
javac	1,103	12.5s	3h50m	5	1m54s	9m32s	6m27s
xalan	1,726	11.2s	5h22m	1	2m01s	2m01s	7m45s

- *Eagerness trades off average cost against total cost*
- *On average, focused re-propagation is much cheaper than full propagation*
- *Total cost is a function of code size and propagator eagerness*

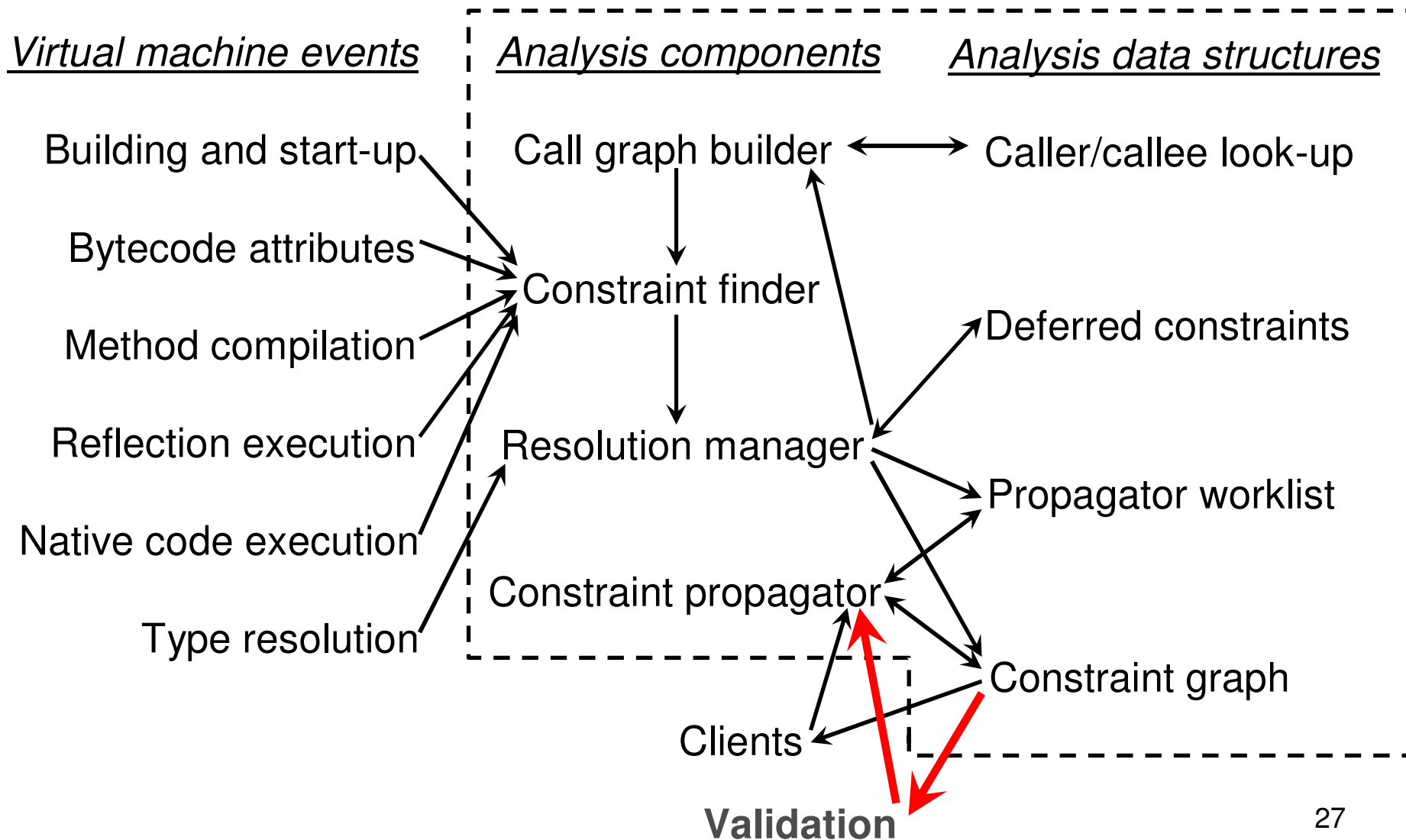
# How long does a program have to run to amortize the analysis cost?

	Eager			At GC			At End
	Count	Avg.	Total	Count	Avg.	Total	Total
hsqldb	391	10.1s	1h06m	6	1m17s	7m40s	7m07s
jess	734	16.8s	3h26m	3	1m58s	5m53s	3m02s
javac	1,103	12.5s	3h50m	5	1m54s	9m32s	6m27s
xalan	1,726	11.2s	5h22m	1	2m01s	2m01s	7m45s

		Overall analysis overhead			
		10%	5%	2.5%	
Analysis cost to amortize	Application runtime	5m	50m	1h40m	3h20m
		15m	2h30m	5h	10h
		1h	10h	20h	1d16h
		5h	1d16h	4d04h	8d08h

→ **Long-running applications can amortize not-too-eager analysis cost**

# Validation



# Validation

- Piggy-back validation on garbage collection
- For each pointer, check consistency with analysis results
- Incorrect analysis would lead to tricky bugs in clients

# Related work

Andersen's analysis for "static Java"

[RountevMilanovaRyder'01]

[LiangPenningsHarrold'01]

[WhaleyLam'02]

[LhotakHendren'03]

Weaker analyses with dynamic class loading

DOIT – [PechtchanskiSarkar'01]

XTA – [QianHendren'04]

Ruf's escape analysis – [BogdaSingh'01, King'03]

Demand-driven / incremental analysis

# Conclusions

- 1<sup>st</sup> non-trivial pointer analysis for all of Java
- Identified and solved the challenges:
  - 1. Online call graph building*
  - 2. Focused re-propagation*
  - 3. Managing unresolved types*
  - 4. Reflection and native code*
- Evaluated efficiency
- Validated correctness